



2025 - The Year of Schrödinger's Cat

2025 was the year that my wife Jodi and I finally found our dream 10 acre horse property in the Minneapolis/St. Paul area, 3 hours from our current location. The house came up for sale in late April and we closed on it one month later in May.

Sounds easy enough...until we realized that not only did we have to sort through and move 20+ years of accumulated stuff, we also had to maintain both properties in the peak of summer. And it was a summer of record rain and record lawn/pasture growth. So from May until mid-November we sorted & packed, mowed, loaded & unloaded mowed, drove, mowed, repeat, repeat, repeat. So much so that near the end we were like Schrödinger's Cat, both alive and dead simultaneously. But the move is done (but don't get me started on the debacle that was moving the Legion Wargames warehouse), and we are now settling in nicely, comforted in the knowledge that we'll never have to move again.

Of course the move put a crimp in the production plans we had for the second half of 2025 but I am proud to say that we were able to get two CPO games released/shipped in the midst of all the chaos. And of course while I was otherwise occupied progress was made on several games by some really talented people who are coming to the aid of Legion Wargames.

Legion Wargames is now on [Discord!](#)

This is going to be the biggest newsletter to date so let's get started.

At a glance, we'll cover the following:

Latest CPO Game Releases (summer 2025)

- **Miracle at Dunkerque**: The British Withdrawal from France, 1940
- **Werwolf**: Insurgency in Occupied Germany, 1945 - 1948
(special shipping deal to Australia/New Zealand)

Next CPO Game Releases (tentative release May/June 2026)

- **1066: Year of Destiny**
- **Dragon Ships & Iron Knights**: Three battles from the year 1066

Ziplock Releases - Coming Soon (tentative release February 2026)

- **Fall of Berlin**: End of the Thousand Year Reich
(Vol. II in Michael Taylor's Russian Front Series)
- **Doodlebugs**: Week One of Operation EISBÄR

Customer Pre-Order (CPO) Additions

- **Hannibal's Revenge: Card Conquest Series - Volume II**
designers Mark Mclaughlin & Fred Schachter - developer Kim Kanger

In Production

- **La Bataille de Wagram**
(Vive l'Empereur Series -Vol. XI)
- **Drive on Voronezh: 1942** (ziplock)

Getting A Final Touch

- Libertadores del Sur**
(Vol. I in the South American Wars of Independence Series)
- **Berlin Airlift**
- **Zeppelins: Monsters of the Purple Twilight**

Special Mention

- **Operation Rolling Thunder**
- **Thunderchief**

On the Horizon

- An update on some of the CPO games that you have been waiting for.
- **Wellington in India**
(the final design by the late Richard Berg)
- **Waning Crescent, Shattered Cross**
- **Air Raid Pearl Harbor**
- **A Forgotten Sideshow**
- **And More!**

The Pivot to Ziplock

The decision has been made to produce certain games on the CPO list as "zip-lock only" versions.

- **Drive on Voronezh 1942** (in production now)
- **Operation Nordwind 1945** The Last German Offensive in the West
- **Borodino & Polotsk: Russia 1812** (SHS Series - Volume II)
- **Kliszow & Fraustadt: Great Northern War** (SHS Series - Volume III)
- **The Last Invasion: Fenian Raids on Canada**
- **Battles of the Northwest Rebellion**

In the Queue

Four games waiting patiently for their turn.

On the Back Burner

Three games who's fate is unknown.

A great way to keep up on all things Legion Wargames is to join us on Discord, Board Game Geek, ConsimWorld, X (formerly Twitter) and Facebook. Join us as

we discuss the games, hear from the designers, and manage to have a few laughs. No matter which you choose to follow us on you'll get the latest news so just follow the links below:

[Discord >>](#)

[ConsimWorld >>](#)

[Board Game Geek >>](#)

[Twitter >>](#)

[Facebook >>](#)

Latest CPO Game Release

Miracle at Dunkerque

The British Withdrawal from France, May - June 1940
solitaire game design by Hermann Luttmann

MSRP \$70.00

CPO Price \$53.00

+ shipping

Buy Now

"Miracle at Dunkerque is the most challenging solitaire game I've played"

Miracle at Dunkerque is an upgraded version of Hermann's earlier game on the evacuation at Dunkerque and was a long time coming; but what we are bringing to your table is nothing short of spectacular. It was definitely a team effort with Hermann Luttmann, Don Herndon, Edmund Hudson, and myself all contributing to this very challenging solitaire game covering a period of WWII that changed the outcome of the war.

COMPONENTS

- 1 – Map, 22" x 25.5" (not mounted)
- 1 – Rule Booklet (16 page, full color)
- 120 – Unit Counters and Game Markers, .75"
- 88 – Game Markers, .6"
- 117 – US Poker Cards
(17 Turn Order, 43 Event, 26 Channel Attacks, 31 German Activation)
- 1 – British Sequence Card, 11" x 25.5"
- 1 – German Sequence Card, 11" x 25.5"

- 1 – Game Tracks Player Aid Card, 8.5” x 11”
- 1 – Gameplay Player Aid Card, 8.5” x 11”
- 7 - Six-sided dice



Latest CPO Game Release

Werwolf

Insurgency in Occupied Germany, 1945 - 1948
 a COIN inspired game design by Clint Warren-Davey and Ben Fiene

MSRP \$106.00

CPO Price \$77.00

+ shipping

Buy Now

More than just a few customers are "coining" the phrase,
 "Werwolf is the best of the COIN series yet"

Werwolf is an asymmetric, alternate history strategy game for 1-4 players. Set in 1945 postwar Europe, Germany has been invaded and occupied by the exhausted forces of the Soviet Union and Western Allies. Unlike in our timeline, the fighting continues as German resistance fighters engage in a prolonged guerrilla war. With the Manhattan Project still incomplete, Japan fighting on and the Allied invasion of Europe losing millions of men, the Allies are war-weary and there is pressure to bring the troops home. While the Wehrmacht was defeated,

the Nazi leadership has spent 1943 onwards building up a huge secret guerrilla force – *Werwolf* - to turn the occupation of Germany into a costly quagmire. Other groups calling themselves the Edelweiss Movement are opposed to the Nazis but also to the invaders and will fight to restore an independent and patriotic Germany. The Fuhrer himself has gone missing, and many Nazi officials are in hiding, perhaps awaiting their chance to return to power.

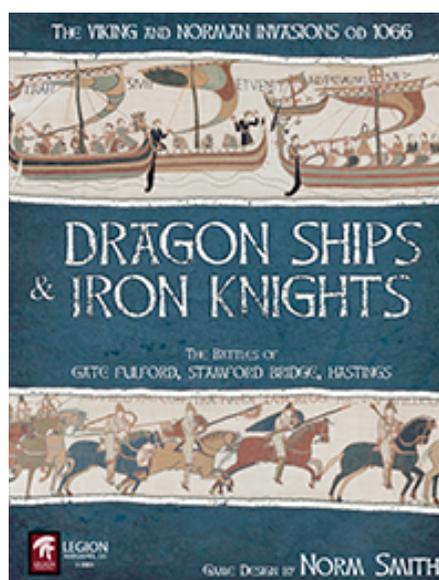
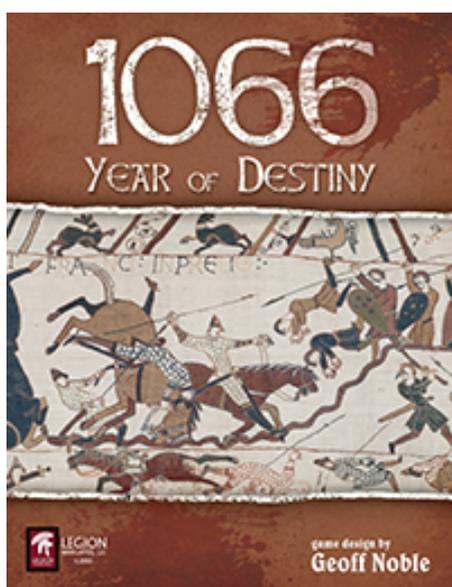
COMPONENTS

- 1 – Map, 22" x 34" (mounted)
- 1 – Rule Booklet (36 page, full color)
- 1 – Play Booklet (69 page, full color)
- 240 – Unit Counters and Game Markers, .75"
- 102 – US Poker Cards
- 169 Wooden Playing Pieces
- 4 – Player Aid Cards, 8.5" x 11"
- 4 – Sequence Cards, 8.5" x 11"
- 1 – Game Flow Player Aid Card, 8.5" x 11"
- 2 - Six-sided dice



Next CPO Game Releases

Both games have wrapped up design/development/artwork and are now in production in China with an anticipated release of May/June. We are proud to offer this dual-release with which you will be able to game the entire campaign and the individual battles of the pivotal year 1066. Please note that CPOs are not being taken for Dragon Ships & Iron Knights.



1066

The Year of Destiny
game design by Geoff Noble

A three-player game covering the various claimants to the crown of England following the death of Edward the Confessor in January 1066.

estimated MSRP \$70.00
estimated CPO Price \$53.00
+ shipping

Last Call for CPOs

Dragon Ships & Iron Knights

Three Battles from the Year 1066
game design by Norm Smith

Three, two-player, tactical games covering the battles that shaped the future for centuries to come.

- The Battle of Hastings
- The Battle of Stamford Bridge
- The Battle of Gate Fulford

estimated MSRP \$68.00
estimated Release Price \$50.00
+ shipping

Ziplock Releases - Coming Soon

These two games are currently in production in the US with an anticipated release of February 2026. Both games have a small footprint and can be played in an evening, or less. They will be released at the same time to minimize shipping for those who want both games. Stay tuned for an email notification that they are available for purchase.



Fall of Berlin

The End of the Thousand Year Reich
16 April - 2 May, 1944
game design by
Michael Taylor

Fall of Berlin is Vol. 2 in the Russian Front Series. The game includes:

- one sheet of counters
- one 11"x17" map
- one 17"x22" map
- 12 page rulebook
- 6 player aids



Doodlebugs!

The First Week of Operation Eisbar
June 13 - 20, 1944
solitaire design by Steve Dixon

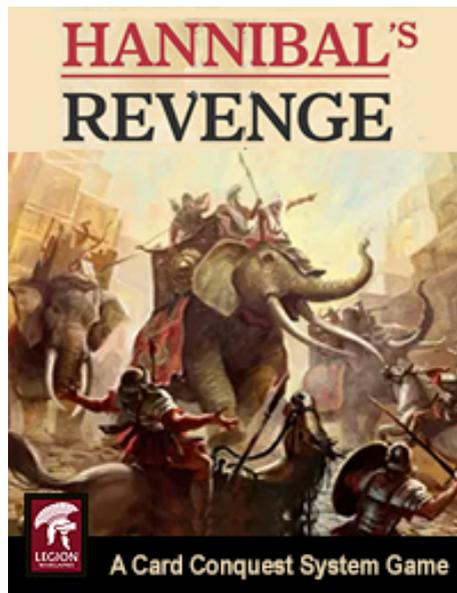
Doodlebugs! is a solitaire game covering the initial week of V1 attacks on London. The game includes:

- one sheet of counters
- one 11" x 25.5" map
- 8 page rulebook
- 1 player aid

Customer Pre-Order (CPO) Additions

We recently added this game to our CPO list.

We want to thank GMT Games for working with us to bring you this game which was previously on their P500 list. They have graciously allowed us to use the artwork already created for the game so all we truly need is the CPO support to get this published.



Hannibal's Revenge

Card Conquest Series - Volume II

designers Mark McLaughlin & Fred Schachter - developer Kim Kanger

Hannibal's Revenge is the second in the Card Conquest game series in which players recreate epic military contests of history in short, comparatively simple, easy-to-learn but hard-to-master games. As with the first game in the series (Hitler's Reich) Hannibal's Revenge sets up in minutes and plays to a conclusion in one sitting of two hours (or less). These are not simulations but games, albeit ones packed with enough historical flavor and decision-making to give players the feeling that "you are there" at the highest levels of command.

estimated MSRP \$86.00

estimated CPO Price \$62.00

+ shipping

[Submit CPO](#)

In Production

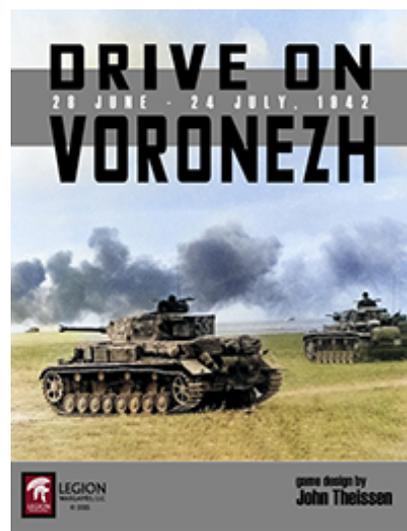
These two games are currently in production in the US and will be among the next CPO games to be released but there is plenty of time submit your CPO.

Submit CPO



Vive l'Empereur Series -Vol. XI

Didier Rouy from Pratten games is offering this the 11th game in this series and it's climb to 250 CPOs was as quick as any game on the list. This speaks to the following of this great Napoleonic series.



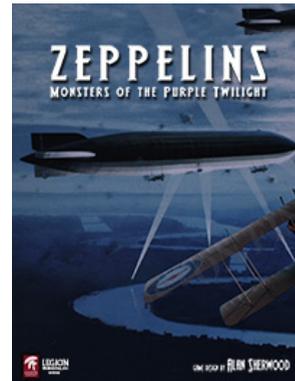
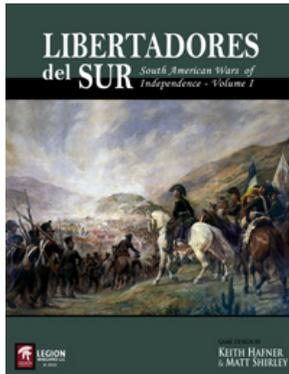
It is the summer of 1942 and the Germans clearly have the advantage but playtesting has shown either side is able to achieve victory.

This is the first of a number of games that have not met the 250 CPO threshold that are being offered in a "ziplock only" format.

Getting a Final Touch

These games have completed the design/development phase and most of the artwork is finished. They just need some additional artwork/formatting to be ready to enter production.

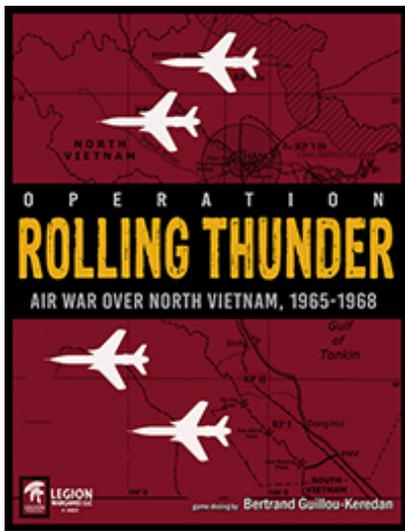
Be sure to check out the near final artwork posted for **Zeppelins: Monsters of the Purple Twilight**.



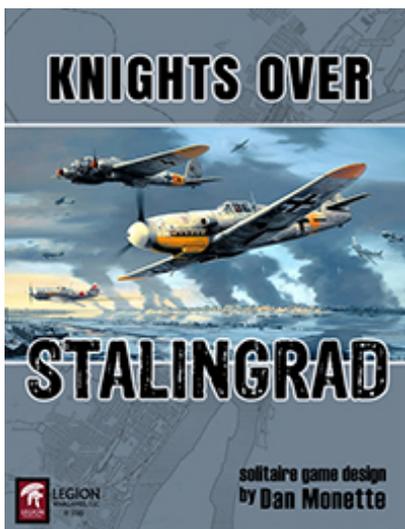
Submit CPO

Special Mention

These games have completed the design/development phase. Operation Rolling Thunder is entering the artwork phase, and Knights Over Stalingrad is merely waiting for your CPO support. Stay tuned for updates in future newsletters as things progress.



I am pleased to say that Adrian Van Helsing has completed the design/development phase of this game. And I'm even more pleased to announce that Nicolás Eskubi has been signed on to do the artwork. Nicolás will begin work soon and we will give you sneak peaks of his fabulous artwork as soon as we can.



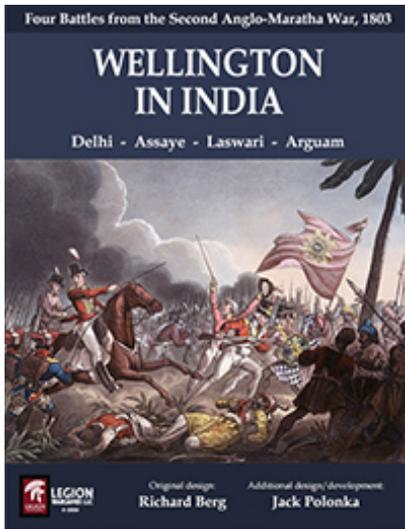
Call for CPOs!

If you are a fan of Aces of Valor, and some 1500 legionnaires are, then you are sure to love this adaptation of that system into the fast paced, decision critical combat that was seen over the Stalingrad cauldron in 1942. Dan Monette did an excellent job in putting together this game steeped in aviation history and Terry Simo lent a hand to bring it to the next level. Surprisingly the game has not gained as many CPOs as I anticipated so I'm urging you to take a look and throw your support into this game. Zilla Blitz has this game on his "most anticipated games" list.

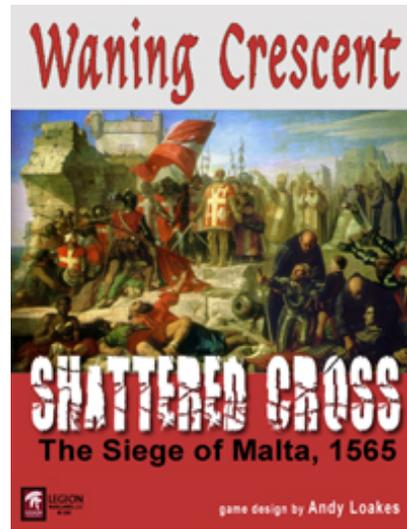
[Submit CPO](#)

On The Horizon

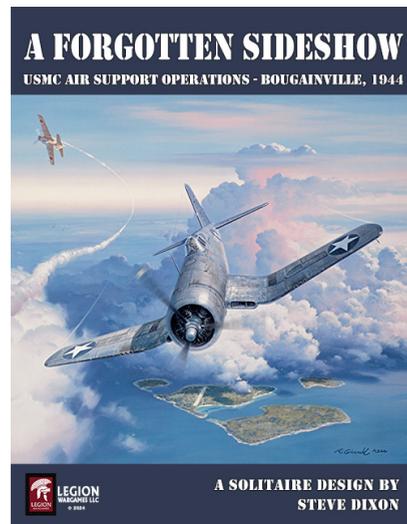
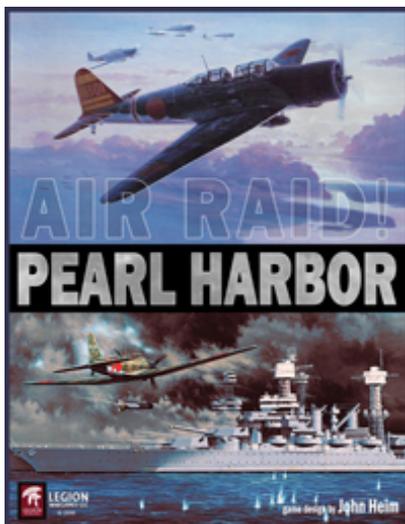
These games are actively being worked on by the designers and in some cases new developers have joined the team to help get them over the finish line. Stay tuned for updates in future newsletters as things progress



Jack Polonka, a longtime associate and friend of Richard Berg has stepped in to finish this long awaited game. He is being assisted by Nigel Berry in bringing to you what will be the last game design by the late, great, Richard Berg.

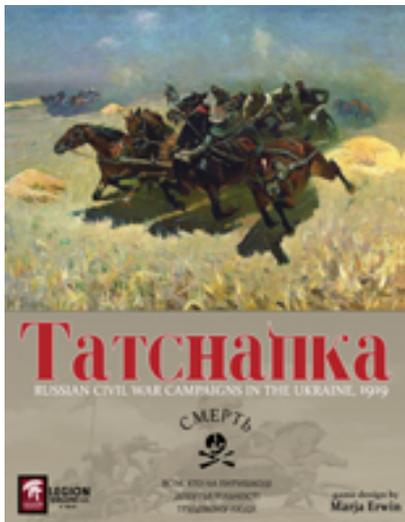


Terry Simo has taken up the reigns of this most anticipated game since Andy Loakes' first design, Toulon 1793. Andy has handed off a game that is nearly complete and ready for the final steps in development.



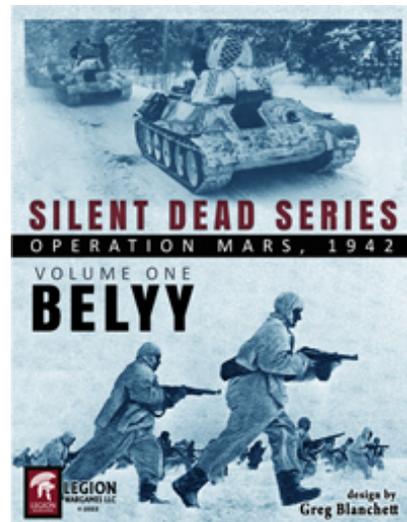
Terry Simo is such a fan of Legion Wargames that he has agreed to take on the toughest nut to crack on the CPO list. This will make the fifth game that Terry has developed for us and we could not be more appreciative of his efforts which include the following games:

- Zeppelins
- Berlin Airlift
- Knights Over Stalingrad
- Waning Crescent, Shattered Cross

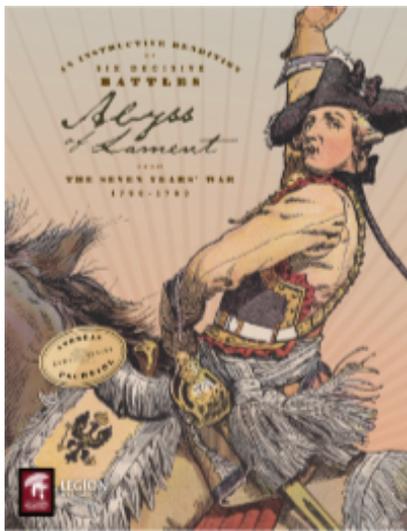


Adrian van Helsing is still working on bringing this title to your gaming table. It's a very difficult situation to game due to the fluidity of the situation and the less that complete records of this conflict. The artwork is being done by none other than the venerable Nil Johansson and it is nothing short of superb.

Steve Dixon is one of our most prolific designers and this game, another entry in his line of "Solitaire Air Games", is undergoing a final review by Don Herndon before we move on to the artwork. Don took on a similar role in helping us complete two other excellent solitaire games, Aces of Valor and Miracle at Dunkerque.

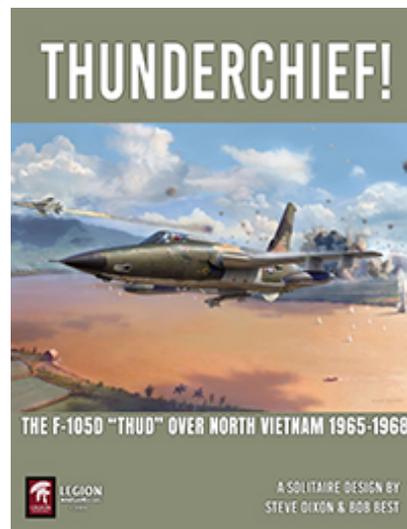


Greg Blanchette is a veteran designer of WWI East Front wargames so we are waiting with great anticipation for this series to kick off. From what I've seen online it appears that once the first game is published the rest will not be far behind.



Abyss of Lament

Decisive Battles from the Seven Years War
Designed by Andreas Pscheidl,
developed by Adrian van Helsing,
with artwork by Nils Johansson,
what's not to be excited about this
game. All that's left to be done is the
one of the battles, and some
additional CPO support.

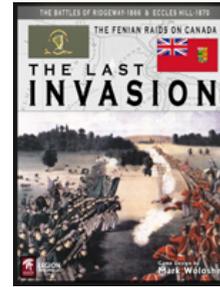
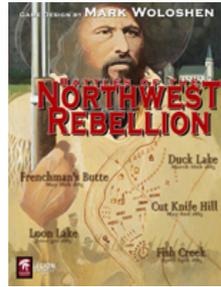
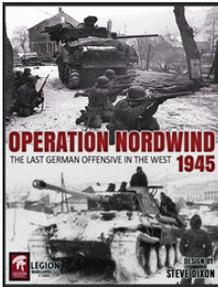
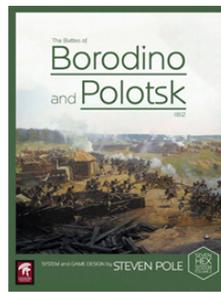
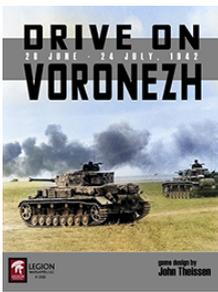


Thunderchief is yet another game in
Steve Dixon's Solitaire Air Series and
a follow-up to the popular Skyhawk. I
felt like we needed to return to WWII
and get another of Steve's games (A
Forgotten Sideshow) out before we
worked our way back to Vietnam.

Submit CPO

Pivot to Ziplock

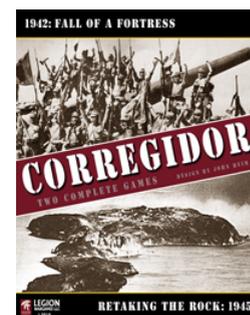
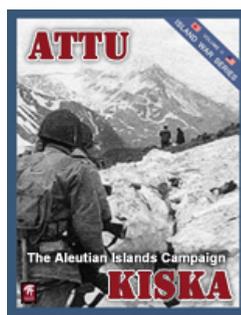
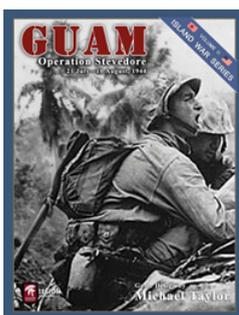
The decision has been made to produce certain games on the CPO list as "ziplock only versions" and this will help speed up the CPO releases as there will not be the need for boxes. Boxes are not only costly to produce but also take up a significant amount of warehouse space when compared to ziplock games. Not all games can realistically be offered in this format but the ones tagged as such are as follows.



Submit CPO

In the Queue

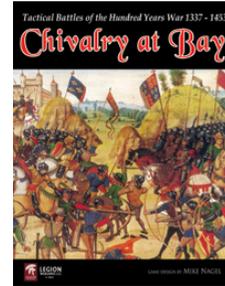
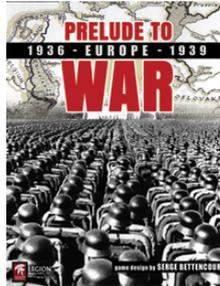
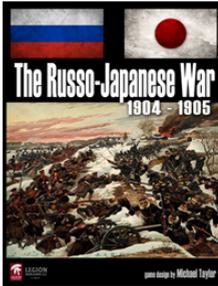
There were no specific updates for these games but that does not mean they are on the scrap pile. They are just waiting their turn to join the published!.



Submit CPO

On the Back Burner

There are always a myriad of reasons that a game finds itself here and at this point their fate is unknown. However a CPO might sway their future.



Submit CPO

Legion Wargames

116 270th St. Osceola, Wisconsin

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